

Turtle Island Games – Animal Names

Setting game resolution:

On some computer systems the game play may be jittery and not smooth. This can sometimes be corrected by reducing the display quality of the game in the setup dialogue box at the start of the game. The display quality can be set from “Fastest” to “Fantastic”. The default is “Fantastic” so this may need adjustment to function properly on your system. “Fastest” will work best on older slower computers.

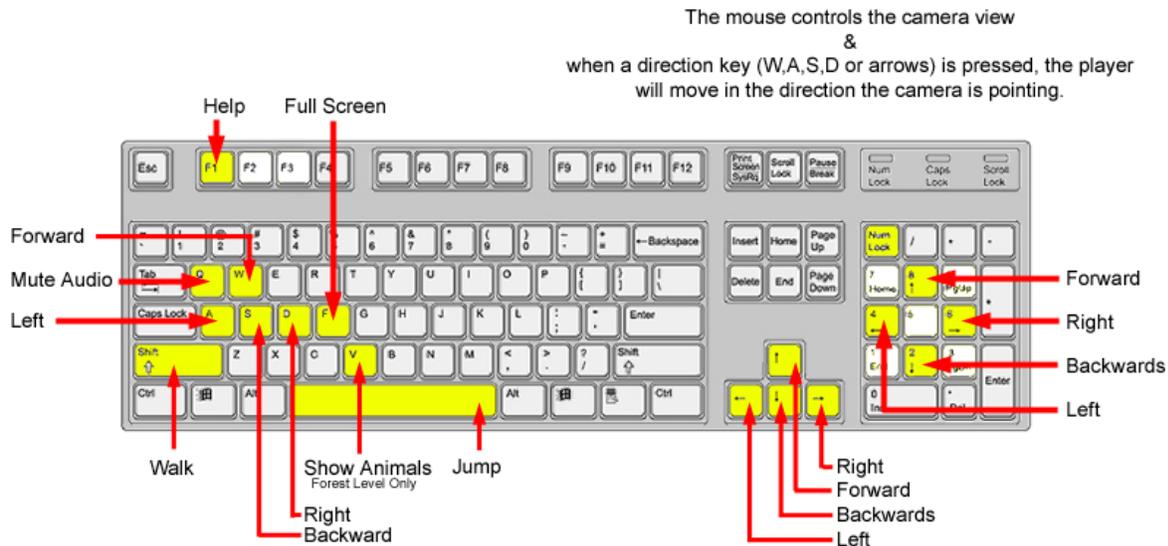
Game objective:

Using the mouse and arrow controls, the player navigates to find the various animals in the play area. There are two play areas, the ‘Forest’ and the ‘Farm’. The objective is to find as many animals as possible and collect points for each one found. Once the player has located all the different animals in a play area they must locate the chest which will open and play a fireworks display for finishing the level. The top ten high scores are listed for both levels of the game.

Level of difficulty:

There are two levels in the game the ‘Forest’ and the ‘Farm’. It is recommended that young players start with the ‘Farm’ level to get acquainted with game play. On the ‘Farm’ animals are easily spotted and collecting points is relatively easy. The same can not be said for the ‘Forest’ level, where finding animals can be a challenge. To assist with locating animals in the Forest press the “V” key and orange dots will appear on the map showing where the animals are in this level.

Game controls:



NOTE: to clear the “High Score” lists; while the lists are being displayed press the “-“ key on the numeric key pad. You will see a text confirmation that the lists have been cleared. The next time the list is shown it will be blank.

Educational Components:

Our website <https://www.turtleislandgames.com/Education.aspx> has a number of PDF Worksheets that can be printed and used in the classroom as a follow up to the game play.

Support:

Please contact us at support@turtleislandgames.com for any support issues or questions you may have.